

# **UDL Now! Part II: Putting Theory Into Practice**

45 Continuing Education Hours | Option for 3 Graduate Credits

## **Course Description**

This Level 2 facilitated course will help educators move from UDL theory to the implementation of UDL in their classrooms, answering questions like, "Where do I get started?" and "What does UDL look like in practice?" As educators, we aim to cultivate learner agency by encouraging our students to make choices, take risks, and learn from their experiences. To begin implementing UDL, we must model this approach, understanding that not every attempt will succeed. By embracing a growth mindset, we will learn, adapt, and co-create pathways to achieve our goals.

In this course, we will explore options for diving deeper into UDL lesson design and instruction. Together, we will unpack lesson plans, dive into universally designed learning strategies, and discuss tools and scaffolds that can support you on your UDL implementation journey.

## **Course Texts**

All course materials and texts will be accessible online.

## Course Objectives & Learning Outcomes

- Educators will be able to unpack a lesson plan and identify barriers that exist that may prevent all learners from accessing the learning and from experiencing success.
- Educators will be able to revise learning experiences to include flexible materials, methods, and assessments based on meeting a firm goal.
- Educators will understand how UDL connects to the best practices of social emotional learning and be able to design a learning environment that supports social emotional health and academic success.

## **Course Requirements**

This course requires participants to be engaged and prepared for each and every assignment. The course will be offered online yet students will have the opportunity to communicate with fellow participants and the instructor through Canvas discussion boards as well as through weekly synchronous sessions. Participants will be expected to pass in work by the due date, but will also be given the opportunity to revise and improve upon their work (just as students in their class should be given the same respect using the UDL framework).

## **Assignment Submission**

Assignments should be submitted by the designated due dates/times as outlined within Canvas. Extensions will be granted if you contact the instructor before the due date. Students will be provided with the option to resubmit assignments to improve their practice, and enhance their learning. All work should be your own - when you reference other's work or research, make sure to use proper citations.

## **Evaluation & Grading Policy**

The assignment/discussion forum accepts all file types, so you can contribute in writing, audio, video, or with a visual. You can also post infographics, PDFs, audio and video files, and/or multimedia presentations and we challenge you to stretch your learning and try new ways to convey your fab ideas! In each module, we will give you some options for response, but always welcome you to share your own idea for assessment if none of the options seem like the right fit for you. We want you to be innovative, creative, and take risks!

**Assignments/Discussions** will be graded based upon the following rubric:

Assignments will be an opportunity to bring together everything you have learned within a module. We will encourage you to **create** an amazing product or post to share with your **network**! Take a **risk** and share your learning in a new way - lots of options and choices available! We will provide feedback based on this rubric!

Killing it!  Evidence of going above and beyond answering the essential question	You Got This! The target/goal criteria	Not Yet  Evidence of working toward answering the essential question
	Product is an original creation that:      models an understanding of UDL     is clearly organized     answers the essential question of the module     is appropriate for the task, purpose, and audience.	
1 point  Meeting the standard, or going above and beyond, will earn you the full point value for the assignment.		

# **Course Outline**

MODULE	Topics	
	Module 1: Where the Rubber Hits the Road: Universally Designing Lessons & Instruction	
	Objectives	
	<ul> <li>Understand the four components of a UDL lesson plan and how to identify and proactively remove or reduce barriers in your lesson design and instruction</li> <li>Dive into the principles of Understanding by Design (UbD) and learn how to use them alongside UDL</li> <li>Discuss the Unlearning cycle and how to apply it throughout the design process</li> </ul>	
	Essential Question	
	What are the four components of a UDL Lesson and how can we use the guidelines and the Unlearning cycle to universally design a lesson or unit?  Lessons	
	<ul> <li>Lesson 1: Lesson Planning &amp; UDL</li> <li>Lesson 2: Understanding by Design and UDL</li> <li>Lesson 3: The Unlearning Cycle</li> </ul>	
	Assignment	
	Barrier Identification & Backward Design: Using an existing lesson plan from your files or adopted curriculum, identify where barriers exist through the four components of lesson design and using UDL and UbD, identify how to reduce and remove those barriers. Options for response: Screencastify, Presentation, Written Response	
	Module 2: Creating Firm Goals with Flexible Means	
2	Objectives  • Understand how to engage students with the learning goal(c)	
	<ul> <li>Understand how to engage students with the learning goal(s)</li> <li>Learn how to align your lesson goals to standards and how to separate means from goals</li> <li>Learn how teacher clarity plays a role in student understanding and growth</li> </ul>	

## **Essential Questions**

- Why do we need to begin our lesson design with a firm goal based on the standards to support learning?
- Why is it crucial to separate the goals from the means?
- What are the best practices for helping students understand and become motivated to meet learning goals?

#### Lessons

- Lesson 1: Separating the Goal from the Means
- Lesson 2: Teacher Clarity: Firm Goals and Success Criteria
- Lesson 3: Engaging Learners with Firm Goals

## Assignment

• Goal Boost: Using an existing lesson plan or adopted curriculum, create learning goal(s) and success criteria based on the standard. Identify ways you can help separate the goals from the means and how you can better engage your learners with the goals of the lesson.



## Module 3: Measuring Learning with Flexible Assessments

## **Objectives**

- Understand how we can use various data and feedback to inform teaching and learning
- Learn how to universally design high-quality assessments
- Understand how to create rubrics to assess learning
- Learn about best practices for equitable grading

## **Essential Question**

• How can educators universally design assessments that enable students to express what they learned in relevant, meaningful ways that inform future teaching and inspire learning?

#### Lessons

- Lesson 1: Using Data as Your Guide
- Lesson 2: Designing Purposeful Assessments
- Lesson 3: Developing Executive Functions
- Lesson 4: Designing Rubrics & Grading to Assess Learning

## **Activities and Assignments**

 Assessment Makeover: Redesign a series of diagnostic, formative and summative assessments for your learners to correspond with a goal and lesson plan. Think about what options and choices you can incorporate to ensure students are meeting the goal.



## Module 4: Building Materials the UDL Way

## **Objectives**

- Learn how to create accessible materials that support learning with and without technology
- Explore exemplars of universally designed materials

## **Essential Question**

 How can educators design accessible learning materials for all students?

#### Lessons

- Lesson 1: Options for Universally Designing Materials
- Lesson 2: Scaffolds and Exemplars to Support Learning
- Lesson 3: No One Size Fits All: Lesson Plan Examples

## **Activities and Assignments**

• **UDL Materials Design Jam:** Create a series of universally designed materials to support the instructional methods you redesigned in the last module assignment.



## Module 5: Designing Flexible Methods of Learning

### **Objectives**

- Examine common misconceptions about UDL: Is There a Place for Explicit Instruction?
- Learn how to incorporate blended learning to support all your learners
- Investigate high quality instructional methods that can be universally designed

#### **Essential Question**

• How can I create an equitable learning environment by universally designing my instructional methods?

#### Lessons

- Lesson 1: Common Misconceptions about UDL Instructional Methods
- Lesson 2: Blended Learning: Concrete Ways to Support All of Your Learners
- Lesson 3: High Quality Best Practices that Can be Universally Designed

## **Assignment**

• **UDL Methods Reboot:** Redesign your instructional methods for a lesson or unit using a combination of the best practices you learned in this module.



## Module 6: Designing a Physical Space to Best Support Learning

## **Objectives**

- Understand how a classroom's physical space impacts student engagement and learning
- Learn how to minimize threats and distractions to student learning

## **Essential Question**

 How can educators create a physical space that is welcoming and accessible to all?

#### Lessons

- Lesson 1: Creating a Welcoming and Inclusive Environment
- Lesson 2: Physical Barriers to Student Engagement and Learning

## **Assignments**

 Learning Space Makeover: Examine your learning space. Reflect on what changes you can make to help eliminate academic, behavioral, and social emotional barriers to learning.



## **Module 7: Supporting Emotional Capacity**

#### **Objectives**

- Explore the relationship between emotional capacity and productive struggle to create inclusive learning environments that support persistence and agency in all learners.
- Evaluate and apply UDL-aligned strategies to support emotional capacity, enabling learners to navigate challenges, regulate emotions, and build agency in their learning journeys.

## **Essential Question**

 What is productive struggle, and how can we support emotional capacity to help students better engage in meaningful and sustained productive struggle?

#### Lessons

• Lesson 1: Productive Struggle

- Lesson 2: Learning and the Brain: What Role Do Emotions Play in Learning?
- Lesson 3: Options for Supporting Emotional Capacity

## **Activities and Assignments**

• Support Self-Regulation: Create a plan for integrating practices to support self-regulation into your lesson design and instruction. Reflect on the methods you chose and why.



## Module 8: Reflection: Your UDL Implementation Journey

## **Objectives**

- Examine the reflection process within the teaching and learning cycle to deepen understanding of how it supports professional growth.
- Develop actionable goals to advance UDL implementation in your learning environment.

### **Essential Question**

• How can we use reflection to identify barriers, set actionable goals, and enhance UDL implementation in our learning environments?

#### Lesson

- Lesson 1: Teacher Reflection
- Lesson 2: Student Reflection & Feedback
- Lesson 3: Moving UDL Implementation Forward

## **Assignment**

 Goal-Setting and Reflection: Reflect on what you have learned in this course and create a plan on how you will begin universally designing your lesson design and learning space to create an inclusive environment where all are welcomed and supported. Feel free to post your response as a video, written response, presentation, graphic, etc. Remember to reference any resources you use in your response.